

Some remarks on mioty, LoRa (and LPWAN capacity)

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What is this talk about?

(Do not expect a black and white opinion on mioty vs. LoRa)



- Short presentation of mioty
- Reflect on the arguments put forward in the “mioty Comparative Study Report” [RL23] and **focus on a few points**
 - ✓ Downlink communication
 - ✓ Aloha and capacity
 - ✓ Multipath fading



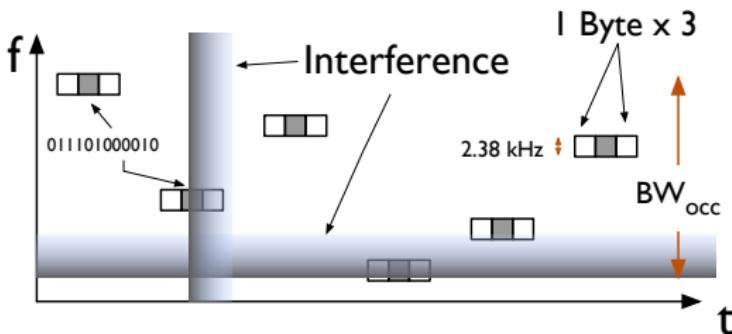
Joerg Robert and Thomas Lauterbach.

Mioty comparative study report.

Technical report, Technische Universität Ilmenau, 2023.

<https://mioty-alliance.com/mioty-vs-lora-study-report/>.

mioty in a nutshell



- Frequency hopping, **error correction** between fragments (CR=1/3)
 - ✓ Bandwidth: $57 \text{ kHz} \times 2 + \text{margin} (\rightarrow 184 \text{ kHz: EU1})$ or $684 \text{ kHz} \times 2 + \text{margin} (1.44 \text{ MHz: EU2})$ (LR-FHSS: 39 kHz to 1.57 MHz)
 - ✓ Modulation rate: 2 380 Bd (LR-FHSS: 488 Bd, mioty raw instantaneous bit rate between that of SF8 and SF9)
 - ✓ At least 24 fragments / packet (occupied BW: 57 kHz or 684 kHz)
- mioty **instantaneous** throughput: $2.38 \times \frac{2}{3} \times \frac{1}{3} = \mathbf{529 \text{ b/s}}$ ($\frac{2}{3}$ =midamble overhead, $R = \frac{1}{3}$) > LoRa SF11

mioty in a nutshell (cont.)

- Claimed Sensitivity -138 dBm (\simeq SF11, SF12) ($\gtrsim 8$ dB below Shannon capacity for 2.38 kHz band, 2.38/3 kb/s)
(Better than LR-FHSS?)
- (Elegant) **distributed synchronization** (LR-FHSS: explicit header)

High channel capacity and/or resistance to noise:
as long as at least $\gtrsim 1/3$ of **fragments** are “safe”,
reception may be successful

(Relatively) **high** GW complexity: “Generally, the gateway is based on a software defined radio (SDR)” [RL23]

(As for Sigfox or LR-FHSS)

GW radios



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GW radios (cont.)

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Downlink communication

- If the device does not have an SDR, sensitivity is reduced by 9dB¹
(Or 40% less range for $\# d^4$ path loss...)
(They are working on it: use freq. hopping for DL as well)
- **But** mioty does not need any form of ADR!
So it is much less dependent on DL transmissions
- **But** what about network provisioning, activation, OTA configuration, roaming, updates?
- **But** There are ways to improve DL reception:
repetition etc.
- Macro diversity allows **concurrent UL/DL** traffic for both mioty and LoRaWAN

¹Short Range Devices; Low Throughput Networks (LTN); Protocols for radio interface A, ETSI TS 103 357, Rev. 1.1.1, Jun. 2018; cited in [RL23] LoRaWAN / mioty — 7

Raw Aloha capacity

For a single LoRaWAN channel and a single mioty channel²,
theoretical mioty capacity is about
26 000 times higher than LoRaWAN capacity for 99% PDR;
3 400 for 90% PDR ([RL23] pages 27, 28)

- **This assumes no LoRaWAN packet repetition!**

✓ Unslotted Aloha: $PER_{Aloha} = 1 - e^{-2\mu D} \Rightarrow$

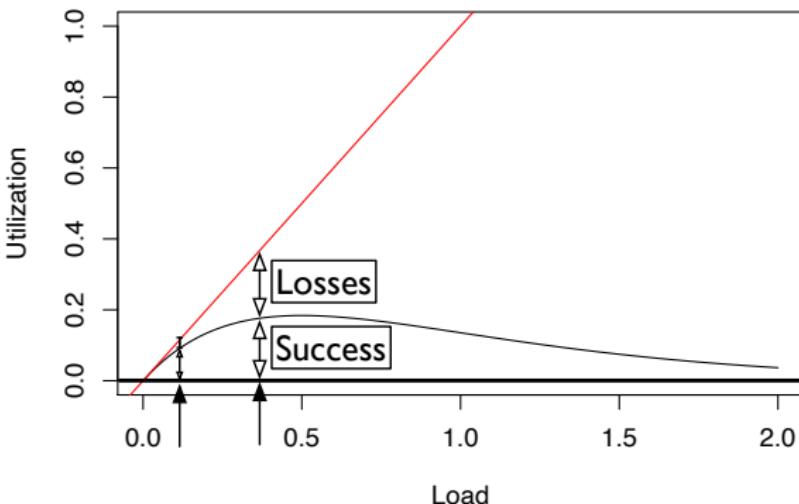
$$PER_{Aloha} = 10\% \leftrightarrow \mu D = 5\%$$

$$PER_{Aloha} = 1\% \leftrightarrow \mu D = 0.5\%$$

✓ SF12, 10B packets, 99% PDR, $\mu D = 0.5\% \Rightarrow 0.2$ packet/min

²125 kHz vs 184 kHz

Raw Aloha capacity



- **We all know Aloha calls for collision management**
 - Simply Assuming **R transmissions** of each data packet, if we want $PER_{Appli} = 1\%$
 - ⇒ $PER_{Aloha} = \sqrt[3]{PER_{Appli}} = 21,65\%$ (46,4% for $PER_{Appli} = 10\%$)
 - ⇒ mioty advantage is more like 3000 (or 550) times better than LoRaWAN (still a lot... But not as phenomenal...)

More on LoRaWAN capacity

- LoRaWAN collisions are not symmetrical (with **capture**, one packet often survives the collision)
- **Other SFs** are often usable (SF7 ToA is $\frac{1}{22}$ that of SF12)
- With all SFs, Rayleigh fading, 60% PDR ($\lesssim 1\%$ app. layer loss), **10B** (+5 header) packets, typical LoRaWAN capacity would be **500 to 1000³** unique packets per min (with only 6 LoRa channels, 3 transmissions)⁴
- That's **thousands** of nodes sending **at the SF12 DC limit...**
- Keep in mind 10B is a (very) detrimental payload size for LoRaWAN
- In EU1/184kHz, mioty gives 7 000 pkts/min, or 55 000 pkts/min in EU2/1.4MHz

³for 20 or 90 nodes/km²

⁴**Adapted from** Martin Heusse et al. "Performance of unslotted Aloha with capture and multiple collisions in LoRaWAN"

Final word on capacity

So mioty capacity typically exceeds that of LoRaWAN by **one order** of magnitude

- And by **several orders of magnitude** if...
 - ✓ We assume no **retransmission**
(not the subject of enough attention);
 - ✓ We assume LoRaWAN is just unslotted Aloha;
 - ✓ Use only SF12
- The only way this capacity argument could gain any traction is that we naturally tend to forget that:

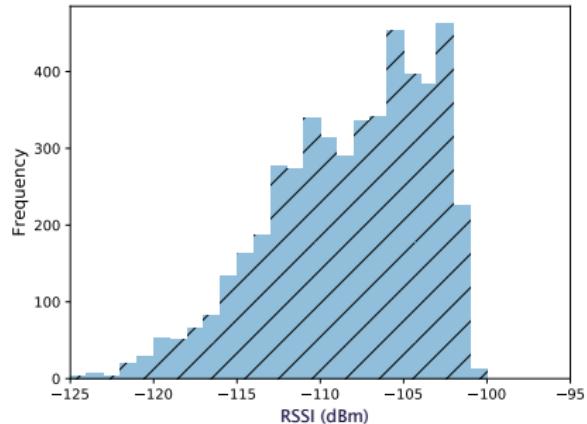
SF adjustments are not a means to have low ($\lesssim 30\%$) frame losses
(also, see below)

Having low losses (with no redundancy), **kills all hopes** for traffic capacity (and/or coverage) to scale-up in your vicinity
Not losing frames should be a **red flag!**

Multipath fading (a.k.a. Rayleigh or fast fading)

LoRa RSSI distribution \Rightarrow
(Experimental)

The gain follows an Exponential Distribution : 63% of values are below average

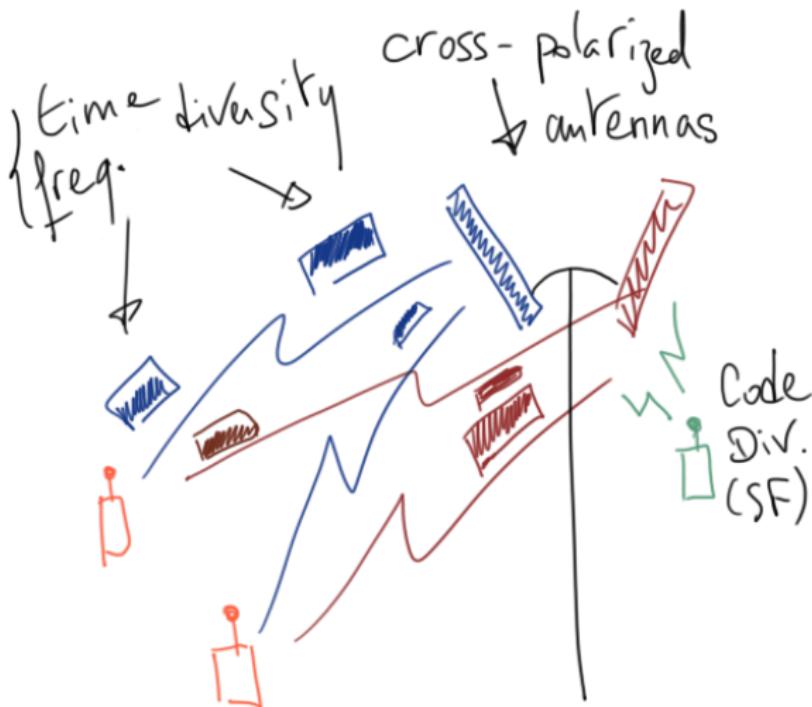


- In mioty, each transmission occupies a band of $\approx \mathbf{60 \text{ kHz or } 720 \text{ kHz}}$ (Half of EU1 or half of EU2)
- The **Coherence** band is in the order of **200 kHz** for typical cellular range...
which is why WCDMA uses a band of 5 MHz to obviate fading!
- **Deep fades** may well impact most/all mioty fragments, even using EU2

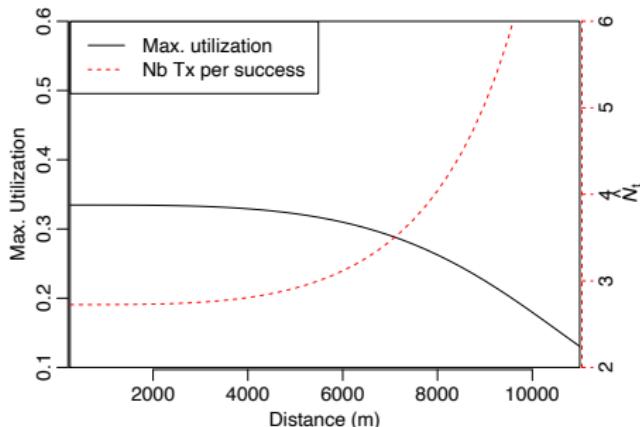
Diversity is key

- **mioty** provides frequency-time diversity in front of interference/collisions
- **Repetition** in **LoRaWAN** provides frequency-time diversity
 - ✓ More effective against fast fading than mioty
 - ✓ An even better approach would be to use **Inter-packet ECC** (repetition is dummy ECC), and/or Piggybacking redundancy (Repeat same data in consecutive packets)?
- **Receive antenna diversity** (or even macro-diversity) is beneficial for both LoRaWAN and mioty (but more expensive mioty radio...)
- LoRaWAN SFs are a form of CDMA, with **a lot** of unused multiplexing power

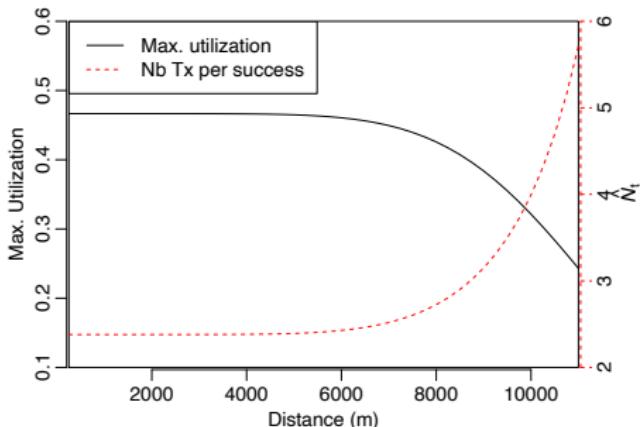
Diversity



Diversity (cont.)



(a) Without diversity



(b) With diversity

SF12, Max Utilization and number of transmissions per successful reception (in red), vs. Distance⁵

These plots illustrate the tradeoff between coverage and sheer capacity...

⁵All nodes at the same distance

Examples: how to hinder capacity?

1. (Obvious) Use SF11 and SF12 only, even for the nodes near the GW
 - ✓ The transmissions from near the GW will be received even in case of collision
 - ✓ There is always a power margin large enough to overcome any deep fade!
 - ✓ Extremely low capacity!
2. Use SF7 for the nodes close to the GW (good), no power control (oooops)

Again, near the GW, there is much contrast between received signal powers ($\# \log(\frac{1}{d^\eta})$)

- ✓ SF7 transmissions will be strong enough to interfere with transmissions in other SFs from further away...

3. Use SF9 for joining... (Excludes “distant” nodes)
4. Etc.

Conclusion

- Let's not lose track of the fundamentals
 - ✓ What is the focus/limitation of a given technology?
(LoRaWAN only partially uses code-based multiplexing, mioty GWs are more complex etc.)
- **Remember**, the **Packet Delivery Rate** is a preliminary calculation before applying **repetition/ inter-packet ECC!**
- LPWANs radio channel
 - ✓ Similar range and carrier frequency as GSM (well known!)
 - ✓ Fast fading (no due to mobility though)
 - ✓ Antenna diversity, antenna placement
 - ✓ Interferences
- Where can we go from here?
 - ✓ Improve LoRaWAN capacity? (at what cost?)
 - ✓ Application guidelines? (Piggyback redundancy)
 - ✓ Inter-packet ECC?