# An Algebraic Graph Transformation Approach for RDF and SPARQL

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#### Introduction

- Graph databases are more and more used
   W3C Workshop on Web Standardization for Graph Data .
- Today's de facto standard: RDF and SPARQL.
- Graph database queries are graph transformations.
  - ▶ DB querying from a graph transformation perspective?
  - DB querying implicitely involves universal quantification on matches.
- Motivations:
  - SPARQL is heterogeneous (CONSTRUCT and SELECT).
  - The SPARQL semantics, as given in W3C recommendations, is complex.

### RDF triplestores=graphs

- ► Triple store: (s, p, o) viewed as labelled arrow  $s \stackrel{p}{\rightarrow} o$ .
- ► Three kinds of atoms :
  - ► IRI: internationalized Resource Identifier.
  - Litteral: strings of characters, integers.
  - Blank nodes.
- Not the usual graphs.
  - No isolated atoms.
  - Predicates can also be sources (subject) or destinations (object) of arrows.

# RDF triplestore

#### RDF Triple store

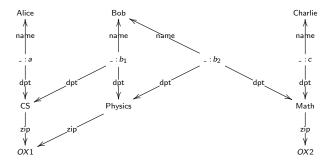
 - :a name Alice.
 - :a dpt CS.

 - :b1 name Bob.
 - :b1 dpt CS.
 - :b1 dpt Physics.

 - :b2 name Bob.
 - :b2 dpt CS.
 - :b2 dpt Math.

 - :c name Charlie.
 - :c dpt Math.

 CS zip OX1.
 Physics zip OX1.
 Math zip OX2.



# SPARQL query language - CONSTRUCT

#### SPARQL Query

#### RDF Triple store

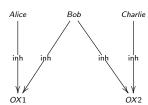
\_ :a name Alice. \_ :a dpt CS. \_ :b1 name Bob. \_ :b1 dpt CS. \_ :b1 dpt Physics. \_ :b2 name Bob. \_ :b2 dpt CS. \_ :b2 dpt Maths. \_ :c name Charlie. \_ :c dpt Math.

CS zip OX1.

Physics zip OX1. Math zip OX2.

#### Query result

Charlie inh OX2. Bob inh OX2. Alice inh OX1. Bob inh OX1.



### SPARQL semantics

Officially defined by the W3C recommendations:

```
https://www.w3.org/TR/sparql11-query/
```

- ► There are other proposals of SPARQL formal semantics not based on graph transformation techniques, e.g. [KRU15].
- Specific points:
  - Done with SQL in mind (clear from imbalance between CONSTRUCT and SELECT in W3C recommendations).
  - ► There is no equivalent of the relational algebra for CONSTRUCT.

# Algebraic point of view - Categories

#### Definition

Let A be a set, called the the of attributes.

- ▶ A graph on A is a subset of A<sup>3</sup>: subjects, predicates and objects.
- ▶ A morphism  $a: T \to T'$  is a partial map  $A \rightharpoonup A$  that preserves triples.
- $\implies$  This yields the *category of graphs on A*, denoted  $\mathcal{G}(A)$ .

We say that a morphism  $a: T \to T'$  of graphs on A fixes a subset C of A if a(x) = x for each x in  $T \cap C$ .

The subcategory of  $\mathcal{G}(A)$  made of the graphs on A with the morphisms fixing C is denoted  $\mathcal{G}_{C}(A)$ .

# Data Graphs and Query Graphs Categories

#### Definition

Let I, B and V be the sets of resource identifiers (IRI and literals), blanks and variables. Let  $IB = I \cup B$ ,  $IV = I \cup V$  and  $IBV = I \cup B \cup V$ .

- ▶ The category of data graphs is  $\mathcal{D} = \mathcal{G}(IB)$
- ▶ The category of query graphs is Q = G(IBV)
- Blanks and variables play a different role.

#### Definition

A match from a query graph L to a data graph G is a morphism of query graphs from L to G which fixes I. The set of matches from L to G is denoted  $\mathcal{M}atch(L,G)$  and the set of all matches from L to any data graph is denoted  $\mathcal{M}atch(L)$ .

### Query rules for basic CONSTRUCT Queries

The basic SPARQL query "CONSTRUCT  $\{R\}$  WHERE  $\{L\}$ ", basic meaning that R, L are query graphs, is seen as follows:

#### Definition

A basic construct query is (L,R) in  $\mathcal{Q}_{IV} \times \mathcal{Q}_{IV}$ , such that blanks are different in L and R and every variable in R is in L. The transformation rule of (L,R) is the cospan

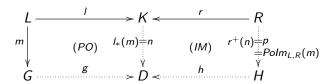
 $P_{L,R} = (L \xrightarrow{l} K \xleftarrow{r} R)$  where  $K = L \cup R$  and l and r are the inclusions.

$$P_{L,R} = L \xrightarrow{I} K = L \cup R \xleftarrow{r} R$$

# The POIM transformation - single match

- 1. PO: pushout of I and m in  $Q_I$ . The cobase change along I is the map  $I_*: \mathcal{M}atch(L) \to \mathcal{M}atch(K)$  that maps each  $m: L \to G$  to  $I_*(m): K \to D$  defined from the pushout of I and m in  $Q_I$ ,
- 2. IM: image factorization.

The image factorization along r is the map  $r^+: \mathcal{M}atch(K) \to \mathcal{M}atch(R)$  that maps each  $n: K \to D$  to  $r^+(n): R \to H$  where H is the image of R in D and  $r^+(n)$  is the restriction of n and  $h: H \to D$  is the inclusion.



# The POIM Transformation - Multiple Matches (1)

- Querying a DB involves all eligible matches.
- ► Two equivalent approaches:
  - ▶ Low-level: make as many copies of (L, R) as there are matches.
  - High-level: make one big match out of small matches.

#### Definition (Low-level)

Let (L,R) be a basic construct query and G a data graph. Let  $m_1,...,m_k$  be the matches from L to G. For each i=1,...,k let  $H_i$  be the result of applying the POIM transformation  $POIM_{L,R}$  to the match  $m_i:L\to G$ . It is the datagraph obtained from R by replacing each variable x in R by  $m_i(x)$  and each blank in R by a fresh blank.

The *query result* of applying the basic construct query (L, R) to the data graph G is the data graph  $H = H_1 \cup ... \cup H_k$ .

# The POIM Transformation - Multiple Matches (2)

#### Definition (High-level)

Let (L,R) be a basic construct query and G a data graph. Let  $m_1,...,m_k$  be the matches from L to G. Consider the basic construct query  $(k\ L,k\ R)$ . Let m be the match from  $k\ L$  to G that coincides with  $m_i$  on the i-th component of  $k\ L$ . The high-level query result of (L,R) against G is the result  $H_{high}$  of applying the POIM transformation  $PoIm_{k\ L,k\ R}$  to the match  $m:k\ L\to G$ .

# The POIM Transformation - Multiple Matches (2)

#### Definition (High-level)

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#### Proposition

Let (L,R) be a basic construct query and G a data graph. The low-level query result of (L,R) against G is isomorphic, in the category  $\mathcal{D}_1$ , to the high-level query result of (L,R) against G.

► Consider the query :

CONSTRUCT  $\{?x \text{ name } \_:n\}$  WHERE  $\{?x \text{ name } ?name \}$ 

Consider the query :

CONSTRUCT {?x name \_ :n} WHERE { ?x name ?name }

 ?x1 name ?name1.
 ?x1 name ?name1.

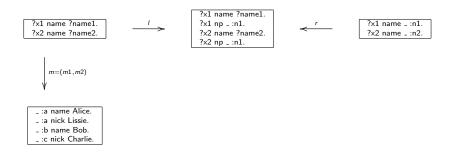
 ?x2 name ?name2.
 ?x2 name ?name2.

 ?x2 name ?name2.
 ?x2 name ?name2.

 ?x2 name ?name2.
 ?x2 name .:n2.

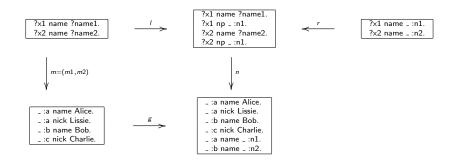
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CONSTRUCT {?x name \_ :n} WHERE { ?x name ?name }



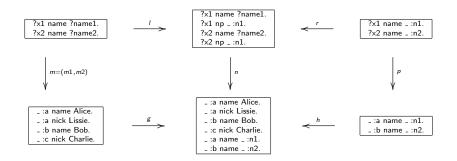
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  - Approach to RDF graph transformation MPOC-PO in [BB08].
  - Ontologies as categories [AJK15].
  - ► Non-local transformations [CDE<sup>+</sup>19]

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  - Ontologies as categories [AJK15].
  - ► Non-local transformations [CDE<sup>+</sup>19]
- Ongoing work:
  - Extend the kernel of SPARQL.
  - Extend subqueries.
  - Updates.

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