Introduction à la sécurité informatique - 5 Modèle Dolev-Yao

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Plan



2 Dolev-Yao Model

- The basic Dolev-Yao Model
- Soundness Results for Dolev-Yao like Models

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- In order to study the security of whole protocols it is often advantageous to have an abstract view of cryptographic operations.

 \implies the aim is to work with a high-level description of what encryption primitives are supposed to achieve.

• It is similar to high-level programming approach to programming vs circuit design or TM programming...

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- How do they relate to one another?
- \implies Computational soundness.

• Computational is more "solid".

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- Computational is more "artistic": for each protocol, cryptographic functions, one has to build a specific proof.
- Symbolic allows to make more elaborated proofs: protocols are more and more complex and built as subtle combinations of basic cryptographic primitives.
- Symbolic allows automated proof and, hopefully, modular proof approaches.

Cryptographic operations are seen as purely formal: {*M*}_K
 M and *K* are formal expressions, not sequences of bits.

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 {{M}_K}_K = M
 All-or-nothing kind of approach (no probability or incomplete
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- Starts with the work of Dolev and Yao [Dolev and Yao, 1983] extensively used to prove the safety of some protocols and also to discover many attacks.
- Leads to the development of effective methods and automatic tools for automated protocol analysis.
- ⇒ There is a gap between the ideal representation of encryption in a formal model and its concrete implementation.

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The Computational View

- Based on complexity theory.
- A proponent of this approach would say that formal approaches are naïve and disconnected from the reality.
- Here, keys, messages are just srtings of bits. Encryption is just an algorithm. The adversary is a Turing Machine.
- Good protocols are the one in which adversaries cannot do "something bad" too often and efficiently enough.
 - \implies the notion of advantage gained.

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2 Dolev-Yao Model

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The Dolev-Yao Formal Model of Security[Dolev and Yao, 1983]

- In the Needham-Schroeder protocol [Needham and Schroeder, 1978] of identification flaws were found after the publication of the paper. It triggered the interest for formal security protocol analysis tools.
- The Dolev-Yao model is the first formal method proposal.
- The original model is very constrained and does not allow to describe many interesting protocols. Still it is interesting because:
 - First proposition of formal model.

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 - First proposition of formal model.
 - Restriction are mostly on the honest protocol participants and security goal. Adversaries are quite general.
 - Restricting the class of target protocols allows interesting results like: security is decidable in polynomial time, it can be automated.

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If you want to unambiguously answer to the question: is this protocol secure or not ? What do you need ?

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Precise language for descriptions of protocols.

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Pormal execution model (kind of operational semantics of the protocol), possibly in the presence of an adversary. It includes a descrption of adversary's capabilities: typically, starting the execution of an arbitrary instances of the protocol among anyone (honnest players and adversary).

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- Pormal execution model (kind of operational semantics of the protocol), possibly in the presence of an adversary. It includes a descrption of adversary's capabilities: typically, starting the execution of an arbitrary instances of the protocol among anyone (honnest players and adversary).
- In A formal language for specifying desired security protocols.

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- Important features of DY model:
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 - Public Key cryptography and infrastructure: It is assumed that a public table (X, E_X) containing the name and public key of every user is publicly available. The initial knowledge of each user consists of this table, plus the user secret decryption key D_X.

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 Alice sends an encrypted message to Bob and waits for an echo in acknowledgment:

1.
$$A \rightarrow B$$
: $\{M\}_B$
2. $B \rightarrow A$: $\{M\}_A$

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- This protocol is insecure. Formal attack goes like this:
 - 1. $A \rightarrow Z$: $\{M\}_B$ Z intercepts the message 2. $Z \rightarrow B$: $\{M\}_B$ 3. $B \rightarrow Z$: $\{M\}_Z$ since B follows the protocol, Z can recover M 4. $Z \rightarrow A$: $\{M\}_A$ optional so that even A does'nt notice the protocol has been broken

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• Let's try to fix the protocol by adding the name and an extra layer of encryption:

1.
$$A \rightarrow B$$
: {{ M }_B; A}_B
2. $B \rightarrow A$: {{ M }_A; B}_A

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 Let's try to fix the protocol by adding the name and an extra layer of encryption:

1.
$$A \rightarrow B$$
: {{ M }_B; A}_B
2. $B \rightarrow A$: {{ M }_A; B}_A

is it secure (from DY point of view) ?

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1.
$$A \rightarrow B$$
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is it secure (from DY point of view) ?

• No! Here is a (formal) attack.

Z intercepts a protocol execution between A and B with message M, and intercepts the last message {M'}_A where M' = {M}_A; B (as before).

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- Z intercepts a protocol execution between A and B with message M, and intercepts the last message {M'}_A where M' = {M}_A; B (as before).
- Z starts another protocol between Z and A with message M', using its knowledge of {M'}_A:

1.
$$Z \rightarrow A$$
: {{ M' }_A; Z}_A
2. $A \rightarrow Z$: {{ M' }_Z; A}_Z

Now Z can decrypt and recover $M' = \{M\}_A$; B. Dropping the last B, this gives $\{M\}_A$.

- Z intercepts a protocol execution between A and B with message M, and intercepts the last message {M'}_A where M' = {M}_A; B (as before).
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Now Z can decrypt and recover $M' = \{M\}_A$; B. Dropping the last B, this gives $\{M\}_A$.

Z starts another interaction with A:

1.
$$Z \rightarrow A$$
: {{ M }_A; Z }_A
2. $A \rightarrow Z$: {{ M }_Z; A }_Z

At this point, Z can decrypt and recover the original message M which was intented for B only

DY Model: Protocols considered

The DY model considered focuses on 2 party protocols, executed concurrently in a network with an arbitrary number of participants.

- The protocol involves two parties: S (the sender) and R (the receiver) S(M, R) takes an input message M, and an identity R of the party S wants to send the message M to.
- The receiver is ready to engage in a protocol execution with any sender.
- Each protocol step is modeled as a function mapping the last received message to a new message to be transmitted. These functions can be the composition of any number of basic functions chosen from a given set F_X of basic functions available to user X.

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DY Model: Basic Operations

DY considers two kinds of protocols (corresponding to two sets of basic functions) called cascade protocols and namestamp protocols. The latter is a generalization of the first one, so we concentrate on namestamp protocols. The basic operations available to party X are:

- D_X (decryption under X's secret key)
- E_Y (encryption under any user Y's public key)
- i_y (append identifier y to the message)
- *d_y* (delete identifier *y* from the end of the message). If input message does not end in *y*, then abort.
- d (delete identifier at the end of the message)

DY model: Formal Description of a Protocol

A two party protocol is formally described as a sequence of strings f[1], f[2], ..., f[k] where for any i, f[2i + 1] is a string over the function symbols available to S, and f[2i] is a string over the function symbols available to R.

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- *f*[1] is the function applied by the sender to the input message *M* to determine the first message sent to *R*.
- *f*[2*i*] is the function applied by *R* to the *ith* received message to determine the next message to be transmitted to *S*.
- f[2i + 1] is the function applied by S to the *ith* received message to determine the next message to be transmitted to R.

S and R in the above description are two generic party names, and the protocol can be instantiated replacing S and R with any other pair of parties. Replacing S and R in f[i] with A and B is denoted $f[i]{A, B}$.

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The sequence of message transmitted during the execution of protocol on input M are F[1](M), ... F[k](M).

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The sequence of message transmitted during the execution of protocol on input M are F[1](M), ... F[k](M).

• Strings of function symbols are interpreted modulo the following cancellation rules:

$D_x E_x$	=	ϵ
$E_x D_x$	=	ϵ
d _x i _x	=	ϵ
di _x	=	ϵ

where ϵ is the empty string, representing the identity function.

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- This set of operations can be easily generalized. E.g., strings are taken to represent functions, and in particular, the set of cancellation rules should satisfy the property that if fw = gw for any string w, then f and g are the same function (symbol).
- The above rules satisfy these properties.

An immediate consequence is that if f has both a left and right inverse lf = fr = id, then l = r and this inverse is unique.

• Example 1:

1.
$$S \rightarrow R$$
: $\{M\}_R$
2. $R \rightarrow S$: $\{M\}_S$

is modeled by the sequence of strings:

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is modeled by the sequence of strings:

1.
$$E_R$$

2. $E_S D_R$

• Example 2:

1.
$$S \rightarrow R$$
: {{ M }_R; S}_R
2. $R \rightarrow S$: {{ M }_S; R}_S

is modeled by the sequence of strings:

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: $\{M\}_R$
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is modeled by the sequence of strings:

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Formal Execution Model

DY considers a model where an active attacker can interfere with the concurrent execution of an arbitrary number of protocol executions.

- Let U be a potentially infinite pool of user names. Some of the users in U are honest (H) and some are corrupted (C). The attacker can start an arbitrary number of protocol executions between parties in U, honest and dishonest ones.
- The goal of the adversary is to recover the message *M* underlying a protocol execution between two honest parties A and *B*.
- The attacker is assumed to have total control of the network: in other words, the adversary **IS** the network.

Formal Excution Model: Adversary Functions

Under the DY execution model the adversary has access to the following functions:

- *f*[*i*] where *i* ≥ 1 and *S*, *R* are replaced by any pair of distinct parties in *U*.
- E_X , i_X , d_X and d for any party X in U.
- D_X for any dishonest party X in C Moreover, the adversary can obtain the values $F[i]\{A, B\}(M)$ for any *i* and honest parties A, B.

The goal of the adversary is to recover M.

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Equivalently, the adversary's goal is to find a sequence of functions $[g_1, ..., g_k]$ such that $g_k \circ ... g_2 \circ g_1 \circ f[1]\{A, B\} = id$ for some honest parties A and B. Hence the definion:

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Definition

Let f[1], ..., f[r] be a two party protocol between a sender S and receiver R. The protocol is insecure if and only if for some honest parties A, B, the adversary has access to a sequence of functions $g_1, ..., g_k$ such that $g_k \circ ... g_2 \circ g_1 \circ f[1]{A, B} = id$.

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The remaining question: Can such a security property be decided? Efficiently decided?

The answer is yes but there are problems due to the unbounded number of participants. One has to show that we can always restrict the number of parties to 3: 2 honest parties A, B and the adversary Z.

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Theorem

Let f[1], ..., f[r] be a DY protocol. If the protocol is insecure, then there is a sequence of functions $[g_1, ..., g_k]$ and pair of parties A, B demonstrating the insecurity, where all the parties involved in the functions are from A, B and Z.

Proof sketch:

Assume $g_k \circ ... g_2 \circ g_1 \circ f[1]\{A, B\} = id$ is an attack. We obtain an attack involving only A, B and Z by replacing all identifiers different from A and B with Z. Since the substitution can only give more cancellations, we still have $g'_k \circ ... \circ g'_1 \circ f[1]\{A, B\} = id$.

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• If g_k is D_X, E_X, i_X, d_X or d, for some X different from A, B, then the resulting function is D_Z, E_Z, i_Z, d_Z, d and adversary Z is allowed to use this function.

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- If g_k is $f[i]{A, B}$ or $f[i]{B, A}$, then $g'_k = g_k$ is an allowed function
- If g_k is $f[i]\{A, C\}$, $f[i]\{B, C\}$, $f[i]\{C, A\}$ or $f[i]\{C, B\}$ for some C different from A and B, then the new function g'_k is identical to g_k , except for replacing C with Z.

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• If g_k is $f[i]\{C, D\}$ for two parties C, D not in $\{A, B\}$, then $g'_k = f[i]\{Z, Z\}$ is the composition of functions of the form D_Z, E_Z, i_Z, d_Z, d , which are all allowed.

Decidability of Formal Execution Model

• We use the Theorem to reduce the problem of testing the security of a protocol to a special case of the same problem where the number of parties is bounded by 3 and the adversary has access only to a finite number of functions.

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 \implies so it is not clear if the problem can be solved algorithmically.

- DY shows that the problem is indeed decidable, and moreover, there is an efficient (polynomial time) decision procedure.
- The running time of the decision procedure of DY is n^3 .

Decidability Procedure of Formal Execution Model

- Consider the set of all words over the alphabet
 {*E_A*, *E_B*, *E_Z*, *D_A*, *D_B*, *D_Z*, *i_A*, *i_B*, *i_Z*, *d_A*, *d_B*, *d_Z*, *d*} that simplify to the
 empty string using the cancellation rules
 D_XE_X = *E_XD_X* = *d_Xi_X* = *d_i* = *ϵ*.
- **②** This set of words is context free and can be generated by a context free grammar with rules $S \rightarrow \epsilon |D_X SE_X S|$... and so on for all cancellation rules.
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The grammar can be easily converted into an equivalent Push Down Automaton. Notice that the size of this automaton is constant because it does not depend on the protocol.

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 empty string using the cancellation rules
 D_XE_X = *E_XD_X* = *d_Xi_X* = *d_iX* = *ε*.
- **②** This set of words is context free and can be generated by a context free grammar with rules $S \rightarrow \epsilon |D_X SE_X S|$... and so on for all cancellation rules.

The grammar can be easily converted into an equivalent Push Down Automaton. Notice that the size of this automaton is constant because it does not depend on the protocol.

Sext we build a nondeterministic finite automaton accepting all the strings of the form g_k ◦ ... ◦ g₁ ◦ f[1]A, B where each g_i is one of the finitely many functions the adversary has access to.

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• The resulting automaton has a number of states proportional to *n*.

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- Similar Finally, we combine the PDA and NFA using a cartesian product construction to obtain a new PDA that accepts the intersection of the two languages.

At this point we are left with the problem of deciding if the language of a PDA is empty or not.

- Solution The resulting automaton has a number of states proportional to *n*.
- Finally, we combine the PDA and NFA using a cartesian product construction to obtain a new PDA that accepts the intersection of the two languages.

At this point we are left with the problem of deciding if the language of a PDA is empty or not.

 \implies This can be done in $O(n^3)$.

Dolev-Yao Model conclusion

• DY model looks very simplistic: the scope of functions and protocols is very narrow.

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- Many extensions have been proposed:
 - Multi party protocols. (much harder)
 - Homomorphic encryptions.
 - Hash functions.
 - Zero-Knowledge proofs.
 - etc.

Plan



2 Dolev-Yao Model

- The basic Dolev-Yao Model
- Soundness Results for Dolev-Yao like Models

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